

Player:

Alignment:

Notes and Extra Equipment:

Languages: Common,

| | | | | |
|-------------------------------------|---------------|--------------------|---------------------|--------------|
| Name: | | Hit Points: | Armor Class: | Save: |
| Class: Fighter | | / | | on a d20 |
| Level: | | | | |
| Melee Attack: | Strength: | Intelligence: | | |
| on d20 | [] | [] | | |
| Ranged Attack: | Dexterity: | Wisdom: | | |
| on d20 | [] | [] | | |
| Abilities: | Constitution: | Charisma: | | |
| Cleave | [] | [] | | |
| Weapons: | _____ | _____ | _____ | _____ |
| Put a '*' next to readied weapon(s) | | | | |

Leader:

Experience:

Loyalty:

Next Level:

Movement Rates

0 - 4 Stone: 120' Movement
 4¼ - 6 Stone: 90' Movement

6¼ - 8 Stone: 60' Movement
 8¼ - 16 Stone: 30' Movement and Encumbered

| | |
|----------------------|----------------------|
| _____ ¼ Stone | _____ 4¼ Stone |
| _____ ½ Stone | _____ 4½ Stone |
| _____ ¾ Stone | _____ 4¾ Stone |
| _____ 1 Stone | _____ 5 Stone |
| _____ 1¼ Stone | _____ 5¼ Stone |
| _____ 1½ Stone | _____ 5½ Stone |
| _____ 1¾ Stone | _____ 5¾ Stone |
| _____ 2 Stone | _____ 6 Stone |
| _____ 2¼ Stone | _____ 6¼ Stone |
| _____ 2½ Stone | _____ 6½ Stone |
| _____ 2¾ Stone | _____ 6¾ Stone |
| _____ 3 Stone | _____ 7 Stone |
| _____ 3¼ Stone | _____ 7¼ Stone |
| _____ 3½ Stone | _____ 7½ Stone |
| _____ 3¾ Stone | _____ 7¾ Stone |
| _____ 4 Stone | _____ 8 Stone |

| | | | | |
|--|---------|-----------|-------|---------------|
| Weapons + ____ Stone Large: 1 Stone Normal: ¼ Stone | | | | Large: |
| Armor + ____ Stone 1 AC: 1 Stone Shield: ¼ Stone | | | | |
| Large Items + ____ Stone | | | | |
| Treasure + ____ Stone Every 250 coins and gems weighs ¼ Stone | Gold: | Silver: | Gems: | |
| | Copper: | Electrum: | | |
| | | | _____ | |
| | | | _____ | |
| | | | _____ | |
| | | | _____ | |

Weight (in Stone):
 Movement:

Clothes:
 Gems/Jewelry: